

EYFS Curriculum Overview for Art and DT

Early Learning

Goals

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function
 - Hold a pencil effectively
- Use a range of small tools, including scissors, paint brushes and cutlery
 - Begin to show accuracy and care when drawing.
- Share their creations, explaining the process they have used
 - Begin to show accuracy and care when drawing

Coverage

Autumn A

Autumn B

Spring A

Spring B

Summer A

Summer B

Reception

Art Focus

Skills: Painting,
Drawing, 3D form,
Collage

Painting

Brush hold, brush
choice, colour
mixing, brushstrokes,
colour matching

Drawing

Using lines, observation,
detail, mark making to
show texture



Artist: Kandinsky

Colouring mixing

Colour

Exploring colours
and how they
can be changed.

Skills

Developing the



Artist Arcimboldo

Create face with
fruit and Vegetables

3D Art work

Colour

Exploring colours
and how they
can be changed

Skills

Using thin brushes



Artist Van Gogh

Starry Night
Painting

Colours

Mix primary
colours to create
secondary
colours.

Skills

Developing



Artist Matisse

Collage

Colour

Choose materials for
a given purpose.

Skills

Look at texture and



Artist Rousseau

Class painting and
collage

Colour

Add black and
white to create
shades of colour.

Skills

Observational



Artist Anni Albers

Weaving

Colour

Colour matching

Skills

Weaving paper to

	skills to use pencils and paint brushes creatively using the correct grip. Print with hands and feet. Drawing Simple representations of people and animals.	to add detail Print with fruit and vegetables	fine motor skills with appropriate tools to add detail.	choose appropriate materials for collage. Drawing Observational drawings of people. Detail-eyebrows/limbs etc.	drawing Creating patterns - using printing.	create basket for Hot air balloon.
						
Reception DT Focus	Junk Modelling Joining and	Cooking Cutting, weighing	Space Rockets Design, make,	Musical Instruments Design, make, adapt	Clay Design, make and	Weaving Choose a flag to inspire their

	matching materials (2D or 3D) Exploration Show and tell : share creations and explain how they were made.	and mixing. Taste testing. Evaluate work Red amber green For taste and appearance.	adapt and review. Choose materials for a given purpose. Share work and discuss likes and dislikes.	and review. What would they do differently next time?	review character from a book. Whose do they like best and why?	design. (Links to Holidays) Reflect and review own work and others creations
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